



■ Missense_Mutation
 ■ Frame_Shift_Ins
 ■ Frame_Shift_Del
 ■ In_Frame_Ins
 Cluster ■ C1 ■ C2
■ Nonsense_Mutation
 ■ Splice_Site
■ In_Frame_Del
■ Multi_Hit
■ C3 ■ C3