Intervention details log

Participant:	
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			Ses	sion	Num	ber
No.	Label	Definition	1	2	3	4
1.1	Goal setting (behavior)	Set or agree on a goal defined in terms of the behavior to be achieved				·
1.2	Problem solving	Analyse, or prompt the person to analyse, factors influencing the behavior and generate or select				
		strategies that include overcoming barriers and/or increasing facilitators (includes 'Relapse				l
		Prevention' and 'Coping Planning')				
1.3	Goal setting (outcome)	Set or agree on a goal defined in terms of a positive outcome of wanted behavior				
1.4	Action planning	Prompt detailed planning of performance of the behavior (must include at least one of context,				ł
		frequency, duration and intensity). Context may be environmental (physical or social) or internal				l
		(physical, emotional or cognitive) (includes 'Implementation Intentions')				
1.5	Review behavior goal(s)	Review behavior goal(s) jointly with the person and consider modifying goal(s) or behavior change				ł
		strategy in light of achievement. This may lead to re-setting the same goal, a small change in that				l
		goal or setting a new goal instead of (or in addition to) the first, or no change				
1.6	Discrepancy between	Draw attention to discrepancies between a person's current behavior (in terms of the form,				l
	current behavior and	frequency, duration, or intensity of that behavior) and the person's previously set outcome goals,				l
	goal	behavioral goals or action plans (goes beyond self-monitoring of behavior)				
1.7	Review outcome goal(s)	Review outcome goal(s) jointly with the person and consider modifying goal(s) in light of				ł
		achievement. This may lead to re-setting the same goal, a small change in that goal or setting a new				ł
		goal instead of, or in addition to the first.				
1.8	Behavioral contract	Create a written specification of the behavior to be performed, agreed on by the person, and				
		witnessed by another				<u></u>
1.9	Commitment	Ask the person to affirm or reaffirm statements indicating commitment to change the behavior				

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2.1	Monitoring of behavior by others without feedback	Observe or record behavior with the person's knowledge as part of a behavior change strategy				
2.2	Feedback on behavior	Monitor and provide informative or evaluative feedback on performance of the behavior (e.g. form, frequency, duration, intensity)				
2.3	Self-monitoring of behavior	Establish a method for the person to monitor and record their behavior(s) as part of a behavior change strategy				
2.4	Self-monitoring of outcome(s) of behavior	Establish a method for the person to monitor and record the outcome(s) of their behavior as part of a behavior change strategy				
2.5	Monitoring outcome(s) of behavior by others without feedback	Observe or record outcomes of behavior with the person's knowledge as part of a behavior change strategy				
2.6	Biofeedback	Provide feedback about the body (e.g. physiological or biochemical state) using an external monitoring device as part of a behavior change strategy				
2.7	Feedback on outcome(s) of behavior	Monitor and provide feedback on the outcome of performance of the behavior				
3.1	Social support (unspecified)	Advise on, arrange or provide social support (e.g. from friends, relatives, colleagues,' buddies' or staff) or non-contingent praise or reward for performance of the behavior. It includes encouragement and counselling, but only when it is directed at the behavior				
3.2	Social support (practical)	Advise on, arrange, or provide practical help (e.g. from friends, relatives, colleagues, 'buddies' or staff) for performance of the behavior				
3.3	Social support (emotional)	Advise on, arrange, or provide emotional social support (e.g. from friends, relatives, colleagues, 'buddies' or staff) for performance of the behavior				
4.1	Instruction on how to perform a behavior	Advise or agree on how to perform the behavior (includes 'Skills training')				
4.2	Information about antecedents	Provide information about antecedents				
4.3	Re-attribution	Elicit perceived causes of behavior and suggest alternative explanations (e.g. external or internal and stable or unstable)				

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4.4	Behavioral experiments	Advise on how to identify and test hypotheses about the behavior, its causes and consequences, by				
		collecting and interpreting data				
5.1	Information about	Provide information (e.g. written, verbal, visual) about health consequences of performing the				
	health consequences	behavior				
5.2	Salience of	Use methods specifically designed to emphasise the consequences of performing the behaviour with				
	consequences	the aim of making them more memorable (goes beyond informing about consequences)				
5.3	Information about social	Provide information (e.g. written, verbal, visual) about social and environmental consequences of				
	and environmental	performing the behavior				
	consequences					
5.4	Monitoring of emotional	Prompt assessment of feelings after attempts at performing the behavior				
	consequences					
5.5	Anticipated regret	Induce or raise awareness of expectations of future regret about performance of the unwanted				
		behavior				
5.6	Information about	Provide information (e.g. written, verbal, visual) about emotional consequences of performing the				
	emotional consequences	behavior				
6.1	Demonstration of the	Provide an observable sample of the performance of the behaviour, directly in person or indirectly				
	behavior	e.g. via film, pictures, for the person to aspire to or imitate (includes 'Modelling').				
6.2	Social comparison	Draw attention to others' performance to allow comparison with the person's own performance				
6.3	Information about	Provide information about what other people think about the behavior. The information clarifies				
	others' approval	whether others will like, approve or disapprove of what the person is doing or will do				
7.1	Prompts/cues	Introduce or define environmental or social stimulus with the purpose of prompting or cueing the				
		behavior. The prompt or cue would normally occur at the time or place of performance				
7.2	Cue signalling reward	Identify an environmental stimulus that reliably predicts that reward will follow the behavior				
		(includes ' <u>Discriminative cue'</u>)				
7.3	Reduce prompts/cues	Withdraw gradually prompts to perform the behavior (includes 'Fading')				
7.4	Remove access to the	Advise or arrange for the person to be separated from situations in which unwanted behavior can be				
	reward	rewarded in order to reduce the behavior (includes 'Time out')				
7.5	Remove aversive	Advise or arrange for the removal of an aversive stimulus to facilitate behavior change (includes				
	stimulus	'Escape learning')				

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7.6	Satiation	Advise or arrange repeated exposure to a stimulus that reduces or extinguishes a drive for the				
		unwanted behavior				
7.7	Exposure	Provide systematic confrontation with a feared stimulus to reduce the response to a later encounter				
7.8	Associative learning	Present a neutral stimulus jointly with a stimulus that already elicits the behavior repeatedly until the				
		neutral stimulus elicits that behavior (includes 'Classical/Pavlovian Conditioning')				
8.1	Behavioral practice/	Prompt practice or rehearsal of the performance of the behavior one or more times in a context or at				
	rehearsal	a time when the performance may not be necessary, in order to increase habit and skill				
8.2	Behavior substitution	Prompt substitution of the unwanted behavior with a wanted or neutral behavior				
8.3	Habit formation	Prompt rehearsal and repetition of the behavior in the same context repeatedly so that the context				
		elicits the behavior				
8.4	Habit reversal	Prompt rehearsal and repetition of an alternative behavior to replace an unwanted habitual behavior				
8.5	Overcorrection	Ask to repeat the wanted behavior in an exaggerated way following an unwanted behaviour				
8.6	Generalisation of a	Advise to perform the wanted behaviour, which is already performed in a particular situation, in				
	target behavior	another situation				
8.7	Graded tasks	Set easy-to-perform tasks, making them increasingly difficult, but achievable, until behavior is				
		performed				
9.1	Credible source	Present verbal or visual communication from a credible source in favour of or against the behavior				
9.2	Pros and cons	Advise the person to identify and compare reasons for wanting (pros) and not wanting to (cons)				
		change the behavior (includes ' <u>Decisional balance'</u>)				
9.3	Comparative imagining	Prompt or advise the imagining and comparing of future outcomes of changed versus unchanged				
	of future outcomes	behaviour				
10.1	Material incentive	Inform that money, vouchers or other valued objects will be delivered if and only if there has been				
	(behavior)	effort and/or progress in performing the behavior (includes 'Positive reinforcement')				
10.2	Material reward	Arrange for the delivery of money, vouchers or other valued objects if and only if there <i>has been</i>				
	(behavior)	effort and/or progress in performing the behavior (includes 'Positive reinforcement')				
10.3	Non-specific reward	Arrange delivery of a reward if and only if there <i>has been</i> effort and/or progress in performing the				
		behavior (includes 'Positive reinforcement')				
10.4	Social reward	Arrange verbal or non-verbal reward if and only if there <i>has been</i> effort and/or progress in				
		performing the behavior (includes 'Positive reinforcement')				

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10.5	Social incentive	Inform that a verbal or non-verbal reward will be delivered if and only if there has been effort and/or				
		progress in performing the behavior (includes 'Positive reinforcement')				
10.6	Non-specific incentive	Inform that a reward will be delivered if and only if there has been effort and/or progress in				
		performing the behavior (includes 'Positive reinforcement')				
10.7	Self-incentive	Plan to reward self in future if and only if there has been effort and/or progress in performing the				
		behavior				
10.8	Incentive (outcome)	Inform that a reward will be delivered if and only if there has been effort and/or progress in				
		achieving the behavioural outcome (includes 'Positive reinforcement')				
10.9	Self-reward	Prompt self-praise or self-reward if and only if there <i>has been</i> effort and/or progress in performing				
		the behavior				
10.10	Reward (outcome)	Arrange for the delivery of a reward if and only if there <i>has been</i> effort and/or progress in achieving				
		the behavioral outcome (includes 'Positive reinforcement')				
10.11	Future punishment	Inform that future punishment or removal of reward will be a consequence of performance of an				
		unwanted behavior (may include fear arousal) (includes 'Threat')				
11.1	Pharmacological support	Provide, or encourage the use of or adherence to, drugs to facilitate behavior change				
11.2	Reduce negative	Advise on ways of reducing negative emotions to facilitate performance of the behavior (includes				
	emotions ^b	'Stress Management')				
11.3	Conserving mental	Advise on ways of minimising demands on mental resources to facilitate behavior change				
	resources					
11.4	Paradoxical instructions	Advise to engage in some form of the unwanted behavior with the aim of reducing motivation to				
		engage in that behaviour				
12.1	Restructuring the	Change, or advise to change the physical environment in order to facilitate performance of the				
	physical environment	wanted behavior or create barriers to the unwanted behavior (other than prompts/cues, rewards				
		and punishments)				
12.2	Restructuring the social	Change, or advise to change the social environment in order to facilitate performance of the wanted				
	environment	behavior or create barriers to the unwanted behavior (other than prompts/cues, rewards and				
		punishments)				

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12.3	Avoidance/reducing exposure to cues for the behavior	Advise on how to avoid exposure to specific social and contextual/physical cues for the behavior, including changing daily or weekly routines				
12.4	Distraction	Advise or arrange to use an alternative focus for attention to avoid triggers for unwanted behaviour				
12.5	Adding objects to the environment	Add objects to the environment in order to facilitate performance of the behavior				
12.6	Body changes	Alter body structure, functioning or support directly to facilitate behavior change				
13.1	Identification of self as role model	Inform that one's own behavior may be an example to others				
13.2	Framing/reframing	Suggest the deliberate adoption of a perspective or new perspective on behavior (e.g. its purpose) in order to change cognitions or emotions about performing the behavior (includes 'Cognitive structuring')				
13.3	Incompatible beliefs	Draw attention to discrepancies between current or past behavior and self-image, in order to create discomfort (includes 'Cognitive dissonance')				
13.4	Valued self-identity	Advise the person to write or complete rating scales about a cherished value or personal strength as a means of affirming the person's identity as part of a behavior change strategy (includes 'Self-affirmation')				
13.5	Identity associated with changed behavior	Advise the person to construct a new self-identity as someone who 'used to engage with the unwanted behavior'				
14.1	Behavior cost	Arrange for withdrawal of something valued if and only if an unwanted behavior is performed (includes 'Response cost').				
14.2	Punishment	Arrange for aversive consequence contingent on the performance of the unwanted behavior				
14.3	Remove reward	Arrange for discontinuation of contingent reward following performance of the unwanted behavior (includes 'Extinction')				
14.4	Reward approximation	Arrange for reward following any approximation to the target behavior, gradually rewarding only performance closer to the wanted behavior (includes 'Shaping')				
14.5	Rewarding completion	Build up behavior by arranging reward following final component of the behavior; gradually add the components of the behavior that occur earlier in the behavioral sequence (includes 'Backward chaining')				

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14.6	Situation-specific reward	Arrange for reward following the behavior in one situation but not in another (includes 'Discrimination training')				
14.7	Reward incompatible behavior	Arrange reward for responding in a manner that is incompatible with a previous response to that situation (includes 'Counter-conditioning')				
14.8	Reward alternative behavior	Arrange reward for performance of an alternative to the unwanted behavior (includes ' <u>Differential</u> reinforcement')				
14.9	Reduce reward frequency	Arrange for rewards to be made contingent on increasing duration or frequency of the behavior (includes 'Thinning')				
14.10	Remove punishment	Arrange for removal of an unpleasant consequence contingent on performance of the wanted behavior (includes 'Negative reinforcement')				
15.1	Verbal persuasion about capability	Tell the person that they can successfully perform the wanted behavior, arguing against self-doubts and asserting that they can and will succeed				
15.2	Mental rehearsal of successful performance	Advise to practise imagining performing the behavior successfully in relevant contexts				
15.3	Focus on past success	Advise to think about or list previous successes in performing the behavior (or parts of it)				
15.4	Self-talk	Prompt positive self-talk (aloud or silently) before and during the behavior				
16.1	Imaginary punishment	Advise to imagine performing the unwanted behavior in a real-life situation followed by imagining an unpleasant consequence (includes 'Covert sensitisation')				
16.2	Imaginary reward	Advise to imagine performing the wanted behavior in a real-life situation followed by imagining a pleasant consequence (includes 'Covert conditioning')				
16.3	Vicarious consequences	Prompt observation of the consequences (including rewards and punishments) for others when they perform the behavior				